

# Wireless Fingerprinting

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December 9, 2014

# Overview

- 1 Introduction
- 2 First Attempt: WIFI Tracker
- 3 Current Attempt: WiFi Meter
- 4 Results

- Find geographic location of WiFi access points at UTSA.
- Find MAC Address (BSSID)<sup>1</sup> of each access point.
- Find channel of each access point.

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<sup>1</sup>BSSID: **B**asic **S**ervice **S**et **I**dentifier (which is usually the MAC address of the router).

# Background

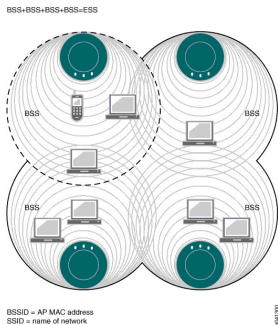
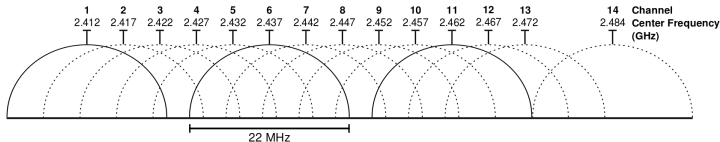


Figure : from Understanding the Network Terms SSID, BSSID, and ESSID

- WLAN (**W**ireless **L**ocal **A**rea **N**etwork) is made up of several BSS's (**B**asic **S**ervice **S**et).
- As you move, while you stay connected to the “same” network, you may connect to a *different* router (BSS).

# Channels



- Channels are defined by their carrier frequency (e.g. channel 6 is carried on a frequency of 2,437 MHz).
- US allows only channel 1-11 for 802.11b/g/n.

- Use Android phone (Samsung Galaxy S2 with Android Jelly Bean 4.1.2).
- Detect network changes.
- Fire GPS locator when network change is detected.
- Collect GPS location along with previous and current network.
- Detect boundaries of various access points and create map based on boundaries.

# Problems WIFI Tracker

- Biggest Problem: GPS isn't readily available and almost impossible to get inside a building (I was never able to find my GPS location inside the NPB building).
- Network state doesn't change unless network becomes unavailable (e.g. at the bus stop by the music building or near the roadrunner statue near JPL).
- Need to check *more* than just network state, but *also* supplicant state.
- Poor programming: I was getting way too many network change notifications and it was difficult to handle this fact while GPS location was coming in much slower.

- Implemented in Android (compatible with Froyo, using Samsung Galaxy S2 with Android Jelly Bean 4.1.2)
- Forget about GPS, just find location of access points by building and room number (or thereabouts).
- Use RSSI (**R**eceived **S**ignal **S**trength **I**ndication) to hone in on access point.
- Android `ScanResult.level` gives RSSI in dBm (decibel-milliwatts).
- Not necessary to be connected to network to find access point.



- dBm: decibel-milliwatts.
- power ratio of dB to a reference milliwatt .
- In radio and telephony, usually referenced to 600  $\Omega$ .
- In radio frequency (e.g. wireless networks), usually referenced to 50  $\Omega$ .
- Log scale, an increase of 3 dBm is roughly equivalent to doubling the power.<sup>2</sup>

$$\text{dBm} = 10 \log_{10} \left( \frac{P}{1 \text{ mW}} \right) \quad P \equiv \text{power output in mW}$$

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<sup>2</sup> $10 \cdot \log_{10}(2x) = 10 \cdot (\log_{10}(2) + \log_{10}(x)) \approx 3.01 + 10 \cdot \log_{10}(x)$

# Problems with WiFi Meter

- RSSI does *not* directly relate to distance from router.
- RSSI depends on distance *and* obstacles (e.g. I get a smaller signal in my kitchen even though it's closer to the router but separated by a wall).
- Possible Application? Might be able to detect the structure of a building using tomography techniques via the WiFi signal strength and knowledge of the location of the routers and their power output.

# Implementation: WifiMeter

```
14 public class WifiMeter extends BroadcastReceiver {
15
16     private static final IntentFilter FILTER = new IntentFilter(
17         WifiManager.SCAN_RESULTS_AVAILABLE_ACTION);
18
19     private final Activity main;
20     private final WifiManager wMan;
21     private List<ScanResult> scanResults;
22
23     private volatile boolean scanning = false;
24
25     public WifiMeter(final Activity main, final WifiManager wMan) {
26         this.main = main;
27         this.wMan = wMan;
28     }
29
30     @Override
31     public void onReceive(Context context, Intent intent) {
32         scanResults = wMan.getScanResults();
33
34         scanning = false;
35     }
36
37     public List<ScanResult> scan() {
38         main.registerReceiver(this, FILTER);
39         scanning = true;
40         wMan.startScan();
41         while (scanning)
42             SystemClock.sleep(100);
43
44         main.unregisterReceiver(this);
45
46         return scanResults;
47     }
48
49 }
```

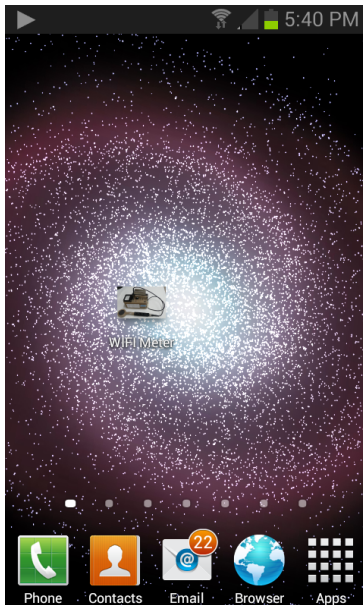
# Implementation: WifiMeterUI

```
153 private ScanResult getScanResult() {  
154     final WifiInfo wInfo = wMan.getConnectionInfo();  
155     targetBSSID = wInfo == null || targetBSSID != null ? targetBSSID  
156         : wInfo.getBSSID();  
157  
158     if (targetBSSID == null) {  
159         return null;  
160     }  
161  
162     // else return results  
163     for (final ScanResult result : results)  
164         if (targetBSSID.equals(result.BSSID))  
165             return result;  
166  
167     return null;  
168 }
```

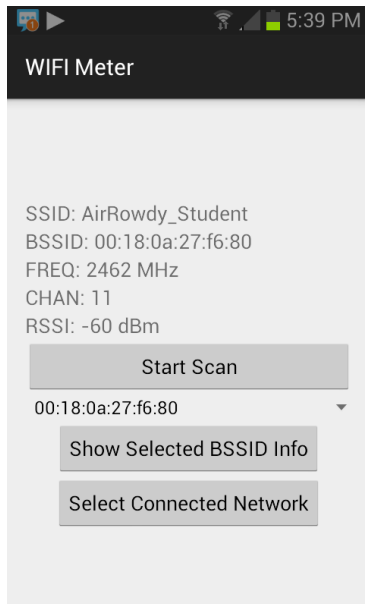
# Implementation: WifiMeterUI (cont.)

```
117     final String SSID = "SSID: " + result.SSID;
118     final String BSSID = "BSSID: " + result.BSSID;
119     final String FREQ = "FREQ: " + result.frequency + " MHz";
120     final String CHAN = "CHAN: " + getChannel(result.frequency);
121     final String RSSI = "RSSI: " + result.level + " dBm";
122
123     main.runOnUiThread(new Runnable() {
124
125         @Override
126         public void run() {
127             ssid.setText(SSID);
128             bssid.setText(BSSID);
129             freq.setText(FREQ);
130             chan.setText(CHAN);
131             rssi.setText(RSSI);
132         }
133     });
```

# WiFi Meter Icon



# WiFi Meter UI



- Found 20 routers in NPB building (and I'm sure I missed several).
- Had visual confirmation for all but 6 routers.
- Most routers use channel 11 (2.462 GHz). Channel 1 and channel 6 were the only other two observed (except 5 GHz router described below).
- Virtually all BSSIDs for start with prefix 00:18:0a.
- Router in NPB 2.124 had BSSID 02:18:1a:26:83:06 and operated on channel 149 (5.745 GHz) meaning that it was using the IEEE 802.11a/h/j/n/ac standard.



# Questions???